

## CLP: LR-parsing (WS 2018)

This exercise sheet will be discussed in the exercise sessions on October 31.

### Exercise 1 Ambiguous grammars

- a) Consider the following grammar (given in Java CUP Syntax):

```
expr ::=
    expr LESS expr
  | expr AND expr
  | NUMBER
  | ID
  ;
```

Show that this grammar is ambiguous.

- b) To fix the ambiguity in the grammar your colleague suggests the following grammar:

```
expr ::=
    atomicExpr operator expr
  | atomicExpr
  ;

atomicExpr ::=
    NUMBER
  | ID
  ;

operator ::=
    LESS
  | AND
  ;
```

What is the problem with this solution? Can you give a better solution for the problem?

## Exercise 2 Towards LR(0)-DFA construction

Let  $\Gamma$  be a grammar with start symbol  $S$  and productions:

$$\begin{aligned} S &\rightarrow T V \\ T &\rightarrow i \mid ( T x T ) \\ V &\rightarrow i \mid n \mid ( V i V ) \end{aligned}$$

- a) Give an execution of an LR parser accepting the input  $(i \ x \ i) \ ((i \ i \ n) \ i \ i)$ .  
(Complete the table below the parser state for each step)

Stack	Input	Next Action
	$(i \ x \ i) \ ((i \ i \ n) \ i \ i)$	shift
(	$i \ x \ i) \ ((i \ i \ n) \ i \ i)$	
:		:

- b) How did you decide whether to reduce using  $T \rightarrow i$  or  $V \rightarrow i$ ?  
c) How did you decide whether to shift  $i$  or reduce using  $V \rightarrow i$ ?  
d) Describe how one can pick the next action by just looking at the current stack.  
e) Give a regular expression describing the state of the stack, such that the regular expression matches the stack iff the next action should be “reduce using  $V \rightarrow i$ ”.

## Exercise 3 LR(0)-DFA construction

- a) Construct the LR(0)-DFA for the grammar from exercise 2.  
b) Construct the LR(0)-DFA for the following grammar (given in Java CUP Syntax).

```
// this first rule would not be written down in CUP
Start ::= statements EOF;

statements ::=
    stmt statements
    | /* empty */
    ;

stmt ::=
    type ID SEMI
    | expr SEMI
    | expr EQ expr SEMI
    ;

type ::= ID;

expr ::=
    ID
    | expr DOT ID
    ;
```