

Exercise Sheet 7: Specification and Verification with Higher-Order Logic (Summer Term 2014)

Please prepare the marked tasks for the exercise on Wednesday, June 18, 2014

Exercise 1 Big Step Semantics

Please download the file `Sheet7_bigstep.thy` from the homepage. It includes a definition of the syntax and semantics of a simple imperative while-language.

Consider the following program:

```
vi := 1;  
vsum := 0;  
WHILE vi <= vn DO  
    vsum := vsum + vi;  
    vi := vi + 1  
END
```

You can find the abstract syntax tree of this program as the definition `prog` in the given theory file.

- a) (**Prepare!**) Use the given big step semantics to show that the program terminates in a state where `vsum` is 6, when in the initial state `vn` was 3.

Use the given elimination rules like `stepSemi` and `stepAsgn` for this proof.

- b) We now want to prove a more general property of this program which is not fixed to `vn` being 3. As the first step towards this goal, prove that the execution of the loop body adds the value of `vi` to `vsum` and increments `vi` by 1.
- c) As the next step, prove that the while-loop will add the sum of the numbers between `vi` and `vn` to `vsum`.
- d) Now prove that the complete program calculates the sum of the numbers from 0 to `vn`.

Exercise 2 Extending the Big Step Semantics

In this exercise you should extend the language and the big step semantics from the Exercise 1 with some new language constructs. The file `Sheet7_bigstep_ext.thy` contains definitions for the programs below. Use those examples to check if your language extensions work as desired.

- a) Write down the semantics rules required for exercises b) and c) on paper.
- b) Extend the language with a construct for local variables. The scope of the local variables should already be part of the abstract syntax. For example the following program should result in a state where $x = 2$ and $y = 4$.

```
x := 1; y := 2;
VAR x := y + 2 IN
    y := x
END;
x := x + 1
```

- c) Extend the language with a `LOOP` construct. It should take an expression and a command as the loop body. If the expression evaluates to n , the body should be executed n times. For example this program will result in a state where $x = 9$:

```
x := 3;
LOOP x BEGIN
    x := x + 2
END
```

- d) (optional) Add procedures and procedure calls to the language. A program then consists of a list of procedures and one main block. Procedures should have a list of parameters, but no return value.

Here is an example of a program using procedures and local variables:

```
MAIN
    CALL fib [4]
END

PROCEDURE fib [x] BEGIN
    IF x<=1 THEN
        r := 1
    ELSE
        CALL fib [x + -2];
        VAR a := r IN
            CALL FIB [x + -1];
            r := r + a
    END
END

END
```