

## Exercise Sheet 12: Specification and Verification with Higher-Order Logic (Summer Term 2014)

### Exercise 1 Heap-manipulating OO programs

In this exercise we will use the calculus from the lecture to do some pen- and paper exercises about the following JavaKE program:

```
1  interface Cell {
2      int set(int val);
3      int get();
4  }
5
6  class StandardCell implements Cell {
7      int x;
8      int set(int par) {
9          x = par;
10     }
11     int get() {
12         res = x;
13     }
14 }
15
16
17
18
19
20
21 class PrevCell implements Cell {
22     boolean f;
23     int x1;
24     int x2;
25     int set(int par) {
26         boolean t;
27         t = f;
28         f = !t;
29         if (!t) x1 = par;
30         else x2 = par;
31     }
32     int get(){
33         if (f) res = x1;
34         else res = x2;
35     }
36     int getPrev(){
37         if (f) res = x2;
38         else res = x1;
39     }
40 }
```

a) Give a weak precondition  $P$  so that the following triple is valid in the context of the above program:

```
{ P }
  c1.set(4);
  c2.set(2);
  int x = c1.get();
  int y = c2.get();
  res = x*10 + y;
{ res = 42 }
```

b) Define a heap abstraction  $\text{cell}(e,x)$  which states that reference “ $e$ ” points to a cell object with a current value of “ $x$ ”.

c) Prove the following statement on paper, using the rules from the lecture:

```
{c ≠ null} r = c.set( x ) {cell(c,x)}
```

You can assume that the static type of  $c$  in this program part is `Cell`.

For every step in the proof, write down the name of the used rule.

Try to get to the following intermediate goal first:

```
{c ≠ null ∧ c = C ∧ x = X} r = c.set( x ) {cell(C,X)}
```