

## Chapter 8

# Program Verification

## Section 8.1

## Introduction

## Overview of Chapter

## 8. Program Verification

## 8.1 Introduction

## 8.2 A Hoare logic for IMP

## 8.3 Formalization and soundness of the Hoare logic

## 8.4 Program verification with Isabelle/HOL

## 8.5 Software verification tools

## Motivation

## What is program verification?

- Show that a program has specified properties
- Style of specification depends on programming paradigm and language
- ↪ We consider imperative programs with properties formulated over pre- and poststates

## Why program verification?

- Verification of algorithms and their implementation
- Proof that specific errors cannot happen

## Learning objectives

- General concept of program verification
- Hoare logic
- Verification of simple sequential imperative programs
- Relationship of Hoare logic and semantics
- Formalization of Hoare logic and soundness proof
- Other approaches and tools for program verification

## Literature

### Books on program verification

- Krzysztof R. Apt, Frank S. de Boer, E.-R. Olderog:  
Verification of Sequential and Concurrent Programs (3. Auflage)
- Roland C. Backhouse:  
Program Construction and Verification
- Edsger Dijkstra:  
The Discipline of Programming
- David Gries:  
The Science of Computer Programming

## Example: Program

### Splitting step in Quicksort:

```
int split( int[] arr,          if( left <= right ) {
           int lwb, int upb){  tmp = arr[left];
  int left, pivot, right;     arr[left] =
  int result, tmp;            arr[right];
  left = lwb;                 arr[right] = tmp;
  pivot = arr[upb];           left = left+1;
  right = upb-1;              right = right-1;
  while( left <= right ) {    } else { ; }
    while( arr[left]<pivot ){  }
      left = left+1;          tmp = arr[left];
    }                         arr[left] = arr[upb];
    while( left <= right &&   arr[upb] = tmp;
      pivot <= arr[right] ){  result = left;
      right = right-1;        return result;
    }                         }
```

## Example: Specification

### Precondition:

$$0 \leq \text{lwb} \wedge \text{lwb} < \text{upb} \wedge \text{upb} < \text{arr.length}$$

### Postcondition:

Splitting array into elements below and above pivot:

$$\begin{aligned} & \text{lwb} \leq \text{result} \wedge \text{result} \leq \text{upb} \wedge \\ & (\forall i. \text{lwb} \leq i \wedge i < \text{result} \rightarrow \text{arr}[i] \leq \text{arr}[\text{result}]) \wedge \\ & (\forall i. \text{result} < i \wedge i \leq \text{upb} \rightarrow \text{arr}[i] \geq \text{arr}[\text{result}]) \end{aligned}$$

### Not treated:

Array contains same elements in poststate as in prestate

## Section 8.2

## A Hoare logic for IMP

## Discussion: Syntax

1. Hoare logics vary w.r.t.:
  - ▶ the programming language
  - ▶ the relationship between boolean expressions and assertions
  - ▶ the treatment of variables:
    - ▶ Are program and logical variables be syntactically distinguished?
    - ▶ Is quantification over program variables allowed?
  - ▶ the datatypes and functions available for writing assertions
2. In addition to rules for reasoning about Hoare triples, Hoare logic needs a base logic to reason about assertions, e.g. FOL. That is, strictly speaking, FOL formulas are part of Hoare logic.

## Syntax of Hoare logic

## Hoare triple:

Formulas in Hoare logic are triples of the form  $\{ P \} C \{ Q \}$  where

- $C$  is a command/statement of the programming language
- $P$  and  $Q$  are first-order formula, so-called *assertions*, such that
  - ▶ program variables can appear in  $P$  and  $Q$  (no quantification over program variables)
  - ▶ boolean expressions can be *translated* to equivalent formulas

## Example:

Let  $C2$  be some command:

```
{ x = 7 ∧ y ≤ 3 ∧ p(x) ∧ z = Z }
  IF x == 7 & y <= 5 THEN z := z + 1 ELSE C2
{ p(x) ∧ z = Z+1 }
```

## Semantics of Hoare Logic

## Definition

Let  $s \xrightarrow{C} t$  denote the judgment of the big-step semantics and let

$$P(s) \equiv_{\text{def}} P[s(v_1)/v_1, \dots, s(v_n)/v_n]$$

where  $v_1, \dots, v_n$  are the program variables in  $P$ .

The Hoare triple  $\{ P \} C \{ Q \}$  is valid iff

$$P(s) \wedge (s \xrightarrow{C} t) \longrightarrow Q(t)$$

is valid.

## Discussion:

Often, the semantics of an assertion  $A$  is considered to be the set of states satisfying  $A$  (assuming no free logical variable).

## Rules of Hoare Logic

$\{ P \} \text{ SKIP } \{ P \}$  skip axiom

$\{ P[E/x] \} x := E \{ P \}$  assignment axiom

$$\frac{\{ P \} C1 \{ Q \} \quad \{ Q \} C2 \{ R \}}{\{ P \} C1; C2 \{ R \}}$$
 composition rule

$$\frac{\{ \mathcal{T}(b) \wedge P \} C1 \{ Q \} \quad \{ \neg \mathcal{T}(b) \wedge P \} C2 \{ Q \}}{\{ P \} \text{ IF } b \text{ THEN } C1 \text{ ELSE } C2 \text{ END } \{ Q \}}$$
 conditional rule

## Rules of Hoare Logic (2)

$$\frac{\{ \mathcal{T}(b) \wedge P \} C \{ P \}}{\{ P \} \text{ WHILE } b \text{ DO } C \text{ END } \{ \neg \mathcal{T}(b) \wedge P \}}$$
 while rule

$$\frac{P \longrightarrow P' \quad \{ P' \} C \{ Q' \} \quad Q' \longrightarrow Q}{\{ P \} C \{ Q \}}$$
 consequence rule

where

- $P[E/x]$  denotes the substitution of  $x$  in  $P$  by  $E$
- $\mathcal{T}(b)$  denotes the translation of  $b$  to an equivalent formula

**Remark:**

Note: The axioms and rules are schemas.

## Applying Hoare logic: an example

Let  $C \equiv$

```

c := 0;           -- a1
sq := 1;         -- a2
WHILE sq <= x DO
  c := c+1;      -- a3
  sq := sq + (2*c+1) -- a4
END

```

Prove:  $\{ 0 \leq x \} C \{ c * c \leq x \wedge x < (c + 1) * (c + 1) \}$

## Partial and total correctness

**Partial correctness:**

If the precondition  $P$  holds in a prestate  $s$  and the program terminates in a poststate  $t$ , then  $Q$  holds in  $t$ .

**Total correctness:**

If the precondition  $P$  holds in a prestate  $s$ , then the program terminates and  $Q$  holds in the poststate.

**Remark:**

- We only considered partial correctness.
- For total correctness, a measure is needed to prove loop termination.