

Higher-Order Logic

Specification and Verification with Higher-Order Logic

Arnd Poetzsch-Heffter
(Slides by Jens Brandt)

Software Technology Group
Fachbereich Informatik
Technische Universität Kaiserslautern

Sommersemester 2008

Outline

1 Introduction

2 Types

- Motivation
- Syntax
- Polymorphism
- Semantics

3 Terms

- Syntax
- Higher-Order Terms
- Semantics

4 HOL Proof System

- Formulas and Sequents
- Axioms and Rules

5 Summary

Overview

Higher-Order Logic

- quantification over predicates, functions and sets
- supports formalisation of arbitrary mathematics

Motivation

- reasoning about hardware and software can require very sophisticated mathematics
- floating point: real numbers and analysis
- correctness of randomised algorithms: probability

Outline

- 1 Introduction
- 2 **Types**
 - Motivation
 - Syntax
 - Polymorphism
 - Semantics
- 3 Terms
 - Syntax
 - Higher-Order Terms
 - Semantics
- 4 HOL Proof System
 - Formulas and Sequents
 - Axioms and Rules
- 5 Summary

Problem: Russell's Paradox

Russel's Paradox

Having variables that range over predicates allows to write terms like

$$\Omega \stackrel{\text{def}}{=} \lambda P. \neg(P P)$$

where P is a variable. By β -reduction:

$$\Omega \Omega = (\lambda P. \neg(P P)) \Omega = \neg(\Omega \Omega)$$

Conclusion

To avoid this kind of thing types are needed!

Types

Syntax of Types

- type constant: c
- type variable: α
- compound type: $(\sigma_1, \dots, \sigma_n)op$

Type Examples

Example (Type Constant)

- *bool*: Booleans
- *num*: natural numbers
- *weekday*: some appropriate user defined type

Example (Compound Types)

- (σ_1, σ_2) *fun*: functions from σ_1 to σ_2
- (σ_1, σ_2) *prod*: pairs of values

Terminology and Notation

Definition (Type operator)

- 'op' in $(\sigma_1, \dots, \sigma_n)op$ is called a type constructor

Conventions

- The type $(\sigma_1, \sigma_2)fun$ is usually written $\sigma_1 \rightarrow \sigma_2$ and $\sigma_1 \rightarrow \sigma_2 \rightarrow \dots \rightarrow \sigma_n = (\sigma_1 \rightarrow (\sigma_2 \rightarrow (\dots \rightarrow \sigma_n)))$
- The type $(\sigma_1, \sigma_2)prod$ is usually written $\sigma_1 \times \sigma_2$ or $\sigma_1 * \sigma_2$ and $\sigma_1 * \sigma_2 * \dots * \sigma_n = (\sigma_1 * (\sigma_2 * (\dots * \sigma_n)))$

Typing of Terms

Typing of Terms

- All terms must be well-typed.
- $t:\sigma$ means the term t is well-typed and has type σ .

Variables and Constants

- Variables may have any type: $v:\sigma$
- Constants have a fixed generic type: $c:\sigma$

Assigning Types to Terms

Rules for the Assignment

- function application

$$\frac{t_1 : \sigma_1 \rightarrow \sigma_2 \quad t_2 : \sigma_1}{(t_1 \ t_2) : \sigma_2}$$

- abstraction

$$\frac{x : \sigma_1 \quad t : \sigma_2}{\lambda x. t : \sigma_1 \rightarrow \sigma_2}$$

Polymorphism

Example (Polymorphism)

Consider the constant I , defined by:

$$I \stackrel{\text{def}}{=} \lambda x. x$$

We may want to apply the function I to things of different types:

- $I\ 7 = 7$ with $I : \text{num} \rightarrow \text{num}$
- $I\ T = T$ with $I : \text{bool} \rightarrow \text{bool}$

It seems that I must have two different types.

Polymorphism and Generic Types

Polymorphism

The types of polymorphic functions such as I contain type variables:

$$I \stackrel{\text{def}}{=} (\lambda x. x):\alpha \rightarrow \alpha$$

where α stands for 'any type'. $\alpha \rightarrow \alpha$ is the *generic* type of I .

The constant I then has every type obtainable by substituting any type for the variable α in its generic type:

- $I : \text{bool} \rightarrow \text{bool}$
- $I : \text{num} \rightarrow \text{num}$
- $I : (\alpha \rightarrow \text{bool}) \rightarrow (\alpha \rightarrow \text{bool})$
- $I : \alpha \rightarrow \alpha$

Polymorphism Examples

Example (Function Composition)

$$o \stackrel{\text{def}}{=} \lambda f. \lambda g. \lambda x. f(g(x))$$

where $o : (\beta \rightarrow \gamma) \rightarrow (\alpha \rightarrow \beta) \rightarrow (\alpha \rightarrow \gamma)$

Example (Equality)

$$=: \alpha \rightarrow \alpha \rightarrow \text{bool}$$

Example (Apply a Function and Add)

$$\text{app_add} \stackrel{\text{def}}{=} \lambda f. (\lambda x. f(x) + f(x))$$

where $\text{app_add} : (\alpha \rightarrow \text{num}) \rightarrow (\alpha \rightarrow \text{num})$

Church's Simple Theory of Types

Definition (Universe)

- each element $X \in \mathcal{U}$ is a non-empty set
- if $X \in \mathcal{U}$ and $Y \subseteq X$, then $Y \in \mathcal{U}$.
- if $X \in \mathcal{U}$ and $Y \in \mathcal{U}$, then $X \times Y \in \mathcal{U}$
- if $X \in \mathcal{U}$, then powerset $\wp(X) = \{Y : Y \subseteq X\} \in \mathcal{U}$
- \mathcal{U} contains a distinguished infinite set I
- distinguished element $ch \in \prod_{X \in \mathcal{U}} X$:
 $ch(X) \in X$ witnesses non-emptiness

Model

Definition (Model of Type Structure)

- given: type structure Ω as set of type constants (ν, n)
- model: $M(\nu) : \mathcal{U}^n \rightarrow \mathcal{U}$

Polymorphic Types

- types containing type variables: polymorphic
- meaning of polymorphic types not single set, but set-valued function

Summary of Types

Fact (Types)

Types are introduced to avoid inconsistency.

Types

- Type constants: *bool*, *num*, ...
- Type variables: α , β , γ , ...
- Compound Types: $(\sigma_1, \dots, \sigma_n)$ or e.g. $\sigma_1 \rightarrow \sigma_2$, and $\sigma_1 \times \sigma_2$.

Polymorphism

- $twice \stackrel{def}{=} \lambda f. \lambda x. f(f(x))$
where $twice : (\alpha \rightarrow \alpha) \rightarrow (\alpha \rightarrow \alpha)$

Outline

- 1 Introduction
- 2 Types
 - Motivation
 - Syntax
 - Polymorphism
 - Semantics
- 3 Terms**
 - Syntax
 - Higher-Order Terms
 - Semantics
- 4 HOL Proof System
 - Formulas and Sequents
 - Axioms and Rules
- 5 Summary

Syntax of Terms

Syntax of Terms

- constants: c
- variables : v
- function applications: $T_1 T_2$
- lambda abstractions $\lambda v. T$

Constants and Variables

Fact (Distinction between Constants and Variables)

The distinction between a constant and a variable always depends on the context.

Identifiers

$x, y, \text{foo}, t', k_2, c_val, \dots$

Special Symbols

$\exists, \forall, \supset, \wedge, \vee, \neg, 1, 2, 3, \dots, +, \times, =, \dots$

Function Applications

Notation

$$\langle term_1 \rangle \langle term_2 \rangle$$

- denotes the result of applying the function $\langle term_1 \rangle$ to the value $\langle term_2 \rangle$.

Precedence

- parentheses can be used for grouping

$$f(x), f(g y), (f x) y, \dots$$

- default precedence

$$f x_1 x_2 \cdots x_n = (((f x_1) x_2) \cdots x_n)$$

Abstractions

Notation

$$\lambda \langle var \rangle . \langle term \rangle$$

- denotes the function $x \mapsto term[x/var]$.

Convention

- $\lambda x_1 x_2 \cdots x_n . t = \lambda x_1 . \lambda x_2 . \cdots \lambda x_n . t$

Example (Abstraction)

- $\lambda x . x$: the identity function
- $\lambda x . f(f x)$: function that applies f twice
- $\lambda f . \lambda g . \lambda x . f(g x)$: function composition

Free and Bound Variables

Definition (Free Variable)

$$\lambda x. \langle body \rangle$$

- A variable x is called free in a term if it does not occur inside the body of an abstraction.

Definition (Bound Variables)

- If an instance of a variable is not free, it is bound.

Example (Free and Bound Variables)

- Consider variable x :

$$(\lambda x. f x)(\lambda y. x)$$

Syntactic Sugar

Infix Applications

Certain constants are written in infix position:

- $t_1 + t_2$ abbreviates $+ t_1 t_2$
- $t_1 \times t_2$ abbreviates $\times t_1 t_2$
- $t_1 \wedge t_2$ abbreviates $\wedge t_1 t_2$

Summary of Terms

Terms

Terms may be

- Variables: $x, y, a', a_var, phi_1, \dots$
- Constants: $T, F, phi, \exists, +, \dots$
- Applications: $t_1 t_2, t_1 t_2 t_3 \dots t_n$
- Abstractions: $\lambda x. t, \lambda x_1 x_2 \dots x_n. t$

Higher-Order Terms

Fact (Higher-Order Terms)

- *Variables can range over functions or predicates (i. e. boolean-valued functions)*

Example (Higher-Order Term)

- in $\lambda f.f\ 0$, the variable f ranges over functions
- in $\forall P.P(n) \rightarrow P(n+1)$, P ranges over predicates
- typical assertion

$$\forall x f. \exists g. (g\ 0 = x) \wedge \forall n. g(n+1) = (f\ (g\ n))$$

Syntactic Sugar

Binders

The quantifiers \forall and \exists are in fact polymorphic constants with types:

- $\forall : (\alpha \rightarrow \mathbb{B}) \rightarrow \mathbb{B}$
- $\exists : (\alpha \rightarrow \mathbb{B}) \rightarrow \mathbb{B}$

They are defined such that for $P : (\alpha \rightarrow \text{bool})$:

- $\forall P$ means $P(x) = T$ for all x
- $\exists P$ means $P(x) = T$ for some x

Hilbert's Choice Function

Definition (ε -Operator)

$$\varepsilon x. t[x]$$

- with $x : \sigma$ and $t[x]$ a term involving x
- binder of type $(\sigma \rightarrow \mathbb{B}) \rightarrow \sigma$
- denotes a value of type σ
 - some value of type σ , $v:\sigma$ such that $t[v]$ is true
 - no such value exists: arbitrary but fixed value of type σ

Examples of ε -Terms

Example (ε -Terms)

- This term denotes the number 1: $\varepsilon x. 0 < x \wedge x < 2$
- This term denotes an even number: $\varepsilon x. \exists y. x = 2 \cdot y$
- An unspecified natural number: $\varepsilon x. x + 1 = x$
- The following proposition is true: $(\varepsilon x. x + 3 = 9) = 6$

Standard Signatures

Standard Signature and Intended Interpretation

- standard type structure Ω contains the atomic types \mathbb{B} of Boolean values and I of individuals
- \rightarrow of type $(\mathbb{B} \rightarrow \mathbb{B} \rightarrow \mathbb{B})$
Intended interpretation: implication
- $=$ of type $(\alpha \rightarrow \alpha \rightarrow \mathbb{B})$
Intended interpretation: equality on the set α
- ε of type $((\alpha \rightarrow \mathbb{B}) \rightarrow \alpha)$
Intended interpretation: Hilbert's choice function.

Standard Logical Constants

Definition of Standard Logical Constants

EXISTS $\vdash_{\text{def}} \exists = \lambda P.P(\varepsilon P)$

TRUTH $\vdash_{\text{def}} \text{true} = ((\lambda x.x) = (\lambda x.x))$

FORALL $\vdash_{\text{def}} \forall = \lambda P.(P = (\lambda x.\text{true}))$

FALSITY $\vdash_{\text{def}} \text{false} = \forall x.x$

NEGATION $\vdash_{\text{def}} \neg = \lambda x.x \rightarrow \text{false}$

DISJUNCTION $\vdash_{\text{def}} \vee = \lambda(x, y).\neg x \rightarrow y$

CONJUNCTION $\vdash_{\text{def}} \wedge = \lambda(x, y).\neg(\neg x \vee \neg y)$

Outline

- 1 Introduction
- 2 Types
 - Motivation
 - Syntax
 - Polymorphism
 - Semantics
- 3 Terms
 - Syntax
 - Higher-Order Terms
 - Semantics
- 4 HOL Proof System**
 - Formulas and Sequents
 - Axioms and Rules
- 5 Summary

Formulas

Definition (Formulas in HOL)

- Formulas in HOL are terms of type \mathbb{B}

Example (Formulas in HOL)

- $\forall x. x = 0 \vee \neg(x = 0)$
- `true`
- $(\lambda x. \neg x)(\forall y. y = y)$
- $\forall x. x = \text{true}$

Sequents

Definition (Sequents in HOL)

A sequent is a pair (Γ, t) where

- Γ is a set of formulas (assumptions)
- t is a formula (conclusion)

A sequent (Γ, t) essentially means

- From the formulas in Γ , t can be derived.

Example (Sequents in HOL)

The sequent $(\{x = 3, \forall n. n = n\}, x = 99)$ means

$$\{x = 3, y = 7, \forall n. n = n\} \vdash x + y = 10$$

Theorems

Definition (Theorems in HOL)

A theorem is a sequent that is either

- an axiom, or
- can be derived from other theorems

Notation

- $\Gamma \vdash t$ or just $\vdash t$ if Γ is empty

Example (HOL Theorems)

- $\vdash \forall x. x = 0 \vee \neg(x = 0)$?
- $\vdash \text{true}$?
- $\vdash (\lambda x. \neg x)(\forall y. y = y)$?
- $\vdash \forall x. x = \text{true}$?

Axioms of the HOL Logic

Five Axioms

- $\vdash \forall b. (b = true) \vee (b = false)$
- $\vdash \forall b_1 b_2. (b_1 \rightarrow b_2) \rightarrow (b_2 \rightarrow b_1) \rightarrow (b_1 = b_2)$
- $\vdash \forall f. (\lambda x. fx) = f$
- $\vdash \forall P x. P x \rightarrow P(\varepsilon P)$
- $\vdash \exists f. (\forall x y. fx = fy \rightarrow x = y) \wedge (\neg \forall x. \exists y. x = f y)$

Inference Rules

Primitive Inference Rules

- **ASSUME** $\frac{}{\{t\} \vdash t}$
- **REFL** $\frac{}{\vdash t = t}$
- **MP** $\frac{\Gamma_1 \vdash t_1 \rightarrow t_2 \quad \Gamma_2 \vdash t_1}{\Gamma_1 \cup \Gamma_2 \vdash t_2}$
- **DISCH** $\frac{\Gamma \vdash t_2}{\Gamma - \{t_1\} \vdash t_1 \rightarrow t_2}$
- **ABS** $\frac{\Gamma \vdash t_1 = t_2}{\Gamma \vdash (\lambda x. t_1) = (\lambda x. t_2)}$ (with x not free in Γ)

Inference Rules

Primitive Inference Rules (continued)

- **BETA_CONV**
$$\frac{}{\vdash (\lambda x. t_1)t_2 = t_1[t_2/x]}$$
- **SUBST**
$$\frac{\Gamma_1 \vdash t_1 = t_2 \quad \Gamma_2 \vdash t[t_1]}{\Gamma_1 \cup \Gamma_2 \vdash t[t_2]}$$
- **INST_TYPE**
$$\frac{\Gamma \vdash t}{\Gamma \vdash t[\sigma_1 \dots \sigma_n / \alpha_1 \dots \alpha_n]}$$

Beta Conversion

Rule for Beta-Conversion

$$\mathbf{BETA_CONV} \quad \frac{}{\vdash (\lambda x. t_1) t_2 = t_1[t_2/x]}$$

- $t_1[t_2/x]$ denotes the result of substituting t_2 for all free occurrences of x in t_1
- bound variables renamed if necessary so that no free variable in t_2 becomes bound

Example (Beta Conversion)

- $\vdash (\lambda x. x + 3) 7 = 7 + 3$
- $\vdash (\lambda x. (\forall x. x = \text{true}) \rightarrow x) \text{false} = (\forall x. x = \text{true}) \rightarrow \text{false}$
- $\vdash (\lambda y. \forall x. x = y) x = (\forall x'. x' = x)$

Substitution

Rule for Substitution

$$\text{SUBST} \quad \frac{\Gamma_1 \vdash t_1 = t_2 \quad \Gamma_2 \vdash t[t_1]}{\Gamma_1 \cup \Gamma_2 \vdash t[t_2]}$$

- where $t[t_1]$ is a term with selected free occurrences of t_1 'singled out' for
- $t[t_2]$ is the result of replacing those chosen t_1 by t_2
- bound variables are renamed so that variables free in t_2
- do not become bound in $t[t_2]$

Type Instantiation

Rule for Type Instantiation

$$\text{INST_TYPE} \quad \frac{\Gamma \vdash t}{\Gamma \vdash t[\sigma_1 \dots \sigma_n / \alpha_1 \dots \alpha_n]}$$

which effects the parallel substitution of types $\sigma_1 \dots \sigma_n$ for type variables $\alpha_1 \dots \alpha_n$ in t .

Restriction: none of $\alpha_1 \dots \alpha_n$ occur in Γ .

Example (Type Instantiation)

$$\frac{\vdash I(x : \alpha) = x}{\vdash I(x : \text{num}) = x}$$

Outline

- 1 Introduction
- 2 Types
 - Motivation
 - Syntax
 - Polymorphism
 - Semantics
- 3 Terms
 - Syntax
 - Higher-Order Terms
 - Semantics
- 4 HOL Proof System
 - Formulas and Sequents
 - Axioms and Rules
- 5 Summary

Summary

Higher-Order Logic

- types and terms
- quantification over predicates, functions and sets

HOL Proof System

- five axioms and eight primitive inference rules